

# Measures of Context-Awareness for Self-Organizing Systems

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- Introduction
- Emergence
- Context-awareness
- System description
- Pressure
- Interest
- Results
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## Measures of Context-Awareness for Self-Organizing Systems

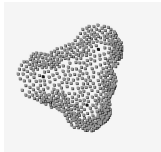
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overview



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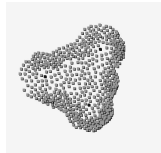
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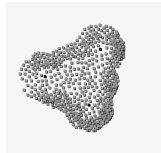
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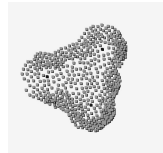
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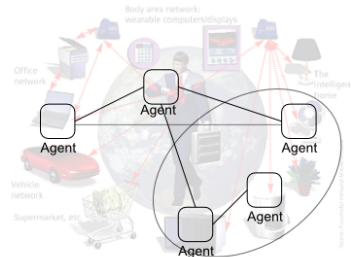
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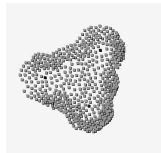
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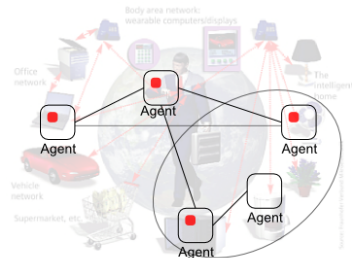
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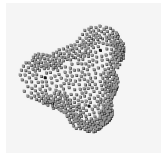
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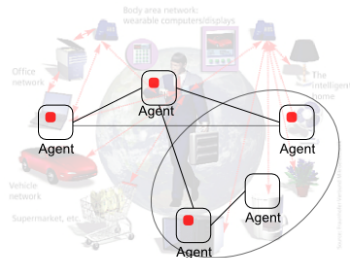
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Constraints:

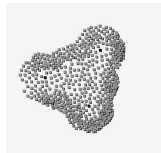
- limited storage
- limited performance
- large numbers
- much information





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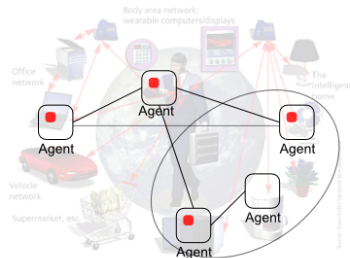
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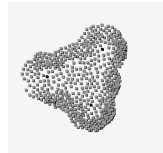
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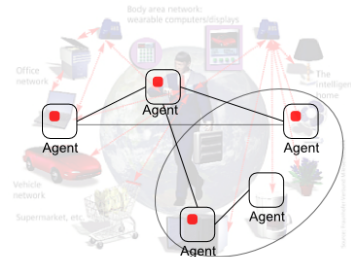
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Constraints:

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- limited performance
- large numbers
- much information
- **context-awareness**

## ► Create a multi-agent system that exchanges information

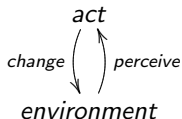


·coherent emergents at the **macro-level** that **dynamically** arise from the **interactions** between the parts at the micro-level. Such emergents are **novel** with respect to the individual parts of the system. [De Wolf and Holvoet, 2005]

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·reactive agents:



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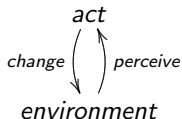
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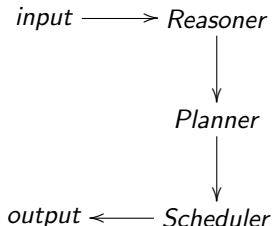
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·reactive agents:

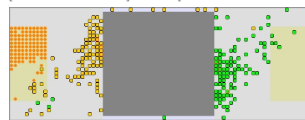


·cognitive agents:



[Beurier et al., 2002]

[Zambonelli et al., 2004]



[Picard and Toulouse, 2005]



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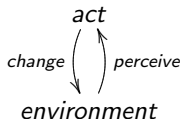
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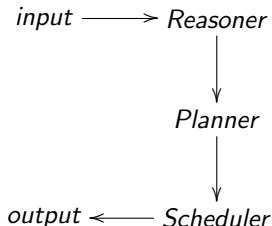
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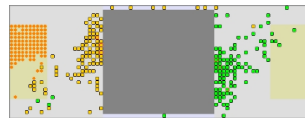


·cognitive agents:



[Beurier et al., 2002]

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[Picard and Toulouse, 2005]

knows:

- ▶ what it wants to do
- ▶ what it is able to do
- ▶ how it can do it



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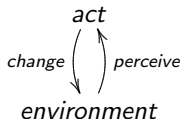
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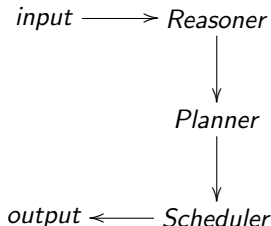
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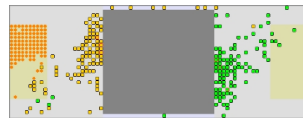


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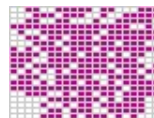


[Beurier et al., 2002]

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[Picard and Toulouse, 2005]



- ▶ obtain global goal
- ▶ by local selfish goals



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- allows for adequate action, according to the conditions

- context should influence not only the choice of actions, but the internal metabolism of agents

- for a self-organising Aml system for information exchange, context measures should be **simple**, and **generic** enough.

- two measures of context-awareness for pieces of information were developed:



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exchange, context measures should be **simple**, and **generic**  
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·two measures of context-awareness for pieces of  
information were developed:

source-centred	destination-centred
<b>pressure</b>	<b>interest</b>





- Cognitive agents placed in a rectangular grid.
- Agents communicate directly only with their 8 neighbours.
- Agents have a limited storage of information.
- All information (knowledge) held by the agent is held in **Facts**

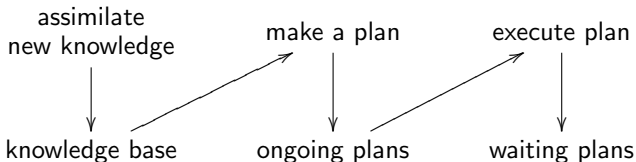
*Fact* ::=  $\langle \text{Agent}, \text{Data}, \text{pressure}, \text{interest} \rangle$  (1)

|  $\langle \text{Agent}, \text{Goal}, \text{pressure}, \text{interest} \rangle$  (2)

|  $\langle \text{Agent}, \text{Fact}, \text{pressure}, \text{interest} \rangle$  (3)

**agent behaviour**

*Reasoner*  $\longrightarrow$  *Planner*  $\longrightarrow$  *Scheduler*



The measure of pressure, considered in the interval  $[0, 1]$  represents the **urgency** of a piece of information (a Fact), i.e.

- how important it is that other agents get know this fact and

- how quick the fact should be spreading

- pressure is set by the source of the fact

- pressure diminishes in time

**Agent-pressure:**

- mean of the pressures of the facts in the knowledge base

- influences the "metabolism" of agents, i.e. the balance between the time dedicated to belief revision and the time dedicated to planning and action

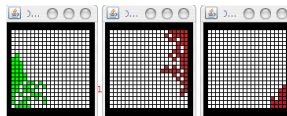


The measure of interest is used with three different meanings:

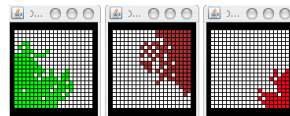
- ▶ **data-interest** – tells how related one piece of data is to different **domains of interest**. It is an  $n$ -dimensional vector, with  $n$  the number of domains, and is set by the source of the data.
- ▶ **agent-interest** – indicates the domains that the agent is interested in. It is an  $n$ -dimensional vector, each component showing how interested an agent is in the corresponding domain. It is calculated as a mean of the data held by the agent.
- ▶ **fact-interest** – assigned by each agent to a fact in its database, it show how interesting the fact is for the agent. It is calculated based on the agent-interest and on the data-interest of the data is related to.



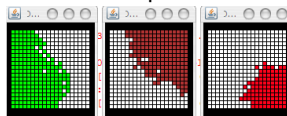
·scenario – part 1: insertion of 3 new pieces of data in 3 different corners of the grid.



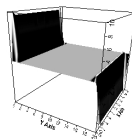
step 5



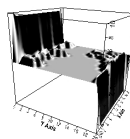
step 10



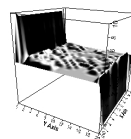
step 20



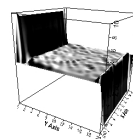
step 0



step 5



step 10



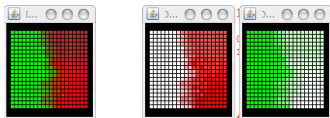
step 20

- ▶ higher pressure makes facts spread more, and faster
- ▶ "busy" agents are more reluctant to new facts



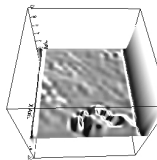
·scenario – part 2: after the stabilisation of the system, insert two more new facts, in the same initial area

·current interest (step 39):

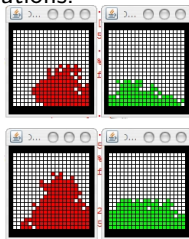


combined individual domains

·evolution of fact distributions:



pressure at  
step 35



step 47

step 54

- ▶ facts spread according to the indication of interest
- ▶ high pressure makes facts spread more



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- ▶ decentralisation – an essential element for the viable implementation of Ambient Intelligence
- ▶ information must be exchanged in a self-organising manner, considering notions of context awareness
- ▶ two measures of context-awareness have been developed, that influence the direction and speed of the spread of information
- ▶ the implementation showed promising experimental results



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